



# Nathalina Vanessa Prettner

Date of birth: 18/12/1996 | **Nationality:** Austrian | **Gender:** Female |  
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## WORK EXPERIENCE

09/2021 – CURRENT – Hoogeveen, Netherlands

### BRAND COMMUNICATION ASSISTANT – MIRON VIOLETGLASS

Concepting & Design, Content Creation & Copywriting

02/2021 – 07/2021 – Hoogeveen, Netherlands

### MARKETING COMMUNICATION INTERN – MIRON VIOLETGLASS

Brand Communication, Concepting & Design, Copywriting, Social Media Content, Google Ads, Content Creation

20/09/2020 – CURRENT – Groningen

### DESIGNER - FREELANCE – VERENA MAYR

I'm designed four book covers for the Austrian Author Verena Mayr based on her wishes and my own creative input and style.

07/2019 – 09/2019 – Graz, Austria

### FILM DIRECTOR – MAHE SOLUTIONS

I took upon the project to create an **Image - Movie** for *MaHe Solutions*. I was responsible for the creative concept, directing and filming, as well as for the postproduction of the movie.

## EDUCATION AND TRAINING

09/2018 – CURRENT – Groningen, Netherlands

### BACHELOR OF ART – Hanze University of Applied Sciences

I'm currently studying **International Communication** and I completed my minor in Brand, Design & Psychology.

#### Subjects include:

- Campaign Management, Professional and Creative Writing, Entrepreneurship, Intercultural Communication, Cultural Sensitivity, Internal and External Communication, Marketing and Online Communication, Concept and Design, Research and Analytics, Communication and Media Theory, Business Economics, Public Relations, Content Creation,

#### Field(s) of study

- International Communication

09/2017 – 07/2018

### STUDIES – Hanze University of Applied Sciences

I studied Marketing for **one year** and decided to change my studies to **International Communication**, due to pursuing my own interests.

#### Field(s) of study

- Marketing

I studied Film and MultimediaArt for five years.

**Subjects include:**

- Applied Mathematics, English, German, History and Political Education, Chemistry and Physics, Ethic, Art History, Arts, Descriptive Geometry, Media Economics and Law, Sound Engineering, Film History, Cinematography, Web Design, Media Production and Media Projects, Media Technologies and Applied Computer Science in the Media Industry, Media Design.

**Graduation with a diploma and "A" level qualification in:**

- Applied Mathematics, English, German, Economics and Law, Media Technologies and Applied Computer Science in the Media Industry, Media Design.

**Final project:**

- My final project involved writing a diploma thesis about the topic "Emotions in Video games", as well as developing a multimedia project on the base of creating my own audio play and writing a 90 minutes screenplay.

**Field(s) of study**

- Film and MultimediaArt

**Thesis:** Emotions in Video games

A level

● **LANGUAGE SKILLS**

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Mother tongue(s): **GERMAN**

Other language(s):

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	UNDERSTANDING		SPEAKING		WRITING
	Listening	Reading	Spoken production	Spoken interaction	
<b>ENGLISH</b>	C1	C1	C1	C1	C1
<b>DUTCH</b>	A1	B1	A1	A1	A1

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*Levels: A1 and A2: Basic user; B1 and B2: Independent user; C1 and C2: Proficient user*

● **DIGITAL SKILLS**

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Microsoft Word | Microsoft Powerpoint | Google Drive | Google Docs | Adobe After Effects | Adobe Premiere | Adobe Illustrator | Adobe Photoshop | Social Media | Basic graphic design - Canva | 2D-Animation | film editing | Poster and graphical design